

# Cyril Neff

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## ENGINEERING EXPERIENCE

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**Hurricane Diane**, Carnegie Mellon University- School of Drama

*Media Engineer*

October 2025- March 2026

Beginning stages of engineering a media system composed of 7 projectors, with direct collaboration with the design team. Continuing to develop knowledge of the Bitfocus Companion software.

**Projections/Media Team**, Contemporary American Theater Festival

*Projections/Media Intern*

June 2025- August 2025

Worked with the Projections/Media team to test and inventory equipment, create and install media systems in 2 theatre spaces, work as an operator on one of the plays, and create equipment usage/how-to documents for future media teams.

**Mary Kate Olsen is in Love**, Carnegie Mellon University- School of Drama

*Media Engineer*

January 2025- May 2025

Engineered a media system composed of 8 RCA televisions, 3 live cameras, and 2 projectors, using multiple signal-conversion tactics. Worked along the designer for complex mapping of individualized outputs.

**Playground XXII**, Carnegie Mellon University- School of Drama

*Festival Sound/Media Technical Head*

October 2024/25- December 2024/25

Worked within the festival technical staff to implement the sound/media into 4 venues, supplying technical supervision, and curated/directed a technical workshop aimed towards giving a preliminary education in Sound/Media Design.

## DESIGN EXPERIENCE

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**The Little Prince**, Carnegie Mellon University- School of Drama

*Media Designer*

September 2025- April 2026

Currently in the beginning design phases, working alongside the design team to create a comprehensive system tailored towards having space for media surfaces.

**Dance Light**, Carnegie Mellon University- School of Drama

*Media Designer*

January 2025/26

Worked alongside the Lighting Designer to create a design that could play through the LED screens and provide a moving background element for the dance number. Timed edits to the audio for synchronized movement.

## EDUCATION

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**Carnegie Mellon University (CMU)**, Pittsburgh, PA

*Bachelor of Fine Arts in Sound/Video & Media Design- School of Drama*

*Minor in Game Design*

## RELATED WORK

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**Audio Engineer**, Carnegie Mellon University

January 2024 - May 2026

**Community Advisor**, Carnegie Mellon University

March 2025 - May 2026

**Resident Assistant**, Carnegie Mellon University

April 2023 - May 2025

## REFERENCES

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**Collin McCormack**

*Media Manager*

[collinmc@andrew.cmu.edu](mailto:collinmc@andrew.cmu.edu)

**Stewart Blackwood**

*Professor of Sound Design*

[stewartb@andrew.cmu.edu](mailto:stewartb@andrew.cmu.edu)

**Nica Ross**

*Professor of Video/Media Design*

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